

# A Raku API to Raku programs

## The journey so far

A scenic view of the Swiss Alps and Lake Thun from a mountain peak. The foreground is filled with lush green vegetation and shrubs. In the middle ground, a deep blue lake stretches towards the horizon, framed by towering, snow-capped mountain peaks. The sky is clear and bright.

Jonathan Worthington  
Edument

Rakudo is currently  
going through two

huge

transformations

# RakuAST

Create a document object model for the Raku language,  
and rewrite the compiler frontend to use it  
(This talk)

# Generalized dispatch

A huge internals overhaul and (mostly) simplification, that  
will help us optimize some currently awfully slow things  
(My other talk)

**Somehow, I've ended up  
leading both of them**

**How do I do it?**

Really, it just needs  
two things

# Denial

# Denial

about how much work it's going  
to be, in order to even begin

# Stubbornness

# Stubbornness

to keep going even after realizing  
just how much work it is

First, a recap...

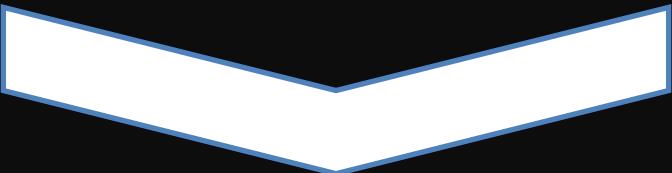
What is RakuAST?

Why might you care?

Raku Program



Rakudo Compiler  
+  
MoarVM



Program runs

Raku Program

Some magical  
thing

Rakudo Compiler  
+  
MoarVM

Program runs

```
raku --target=ast -e 'say [*] 1..10'
```

```
raku --target=ast -e 'say [*] 1..10'
```

Abstract  
Syntax Tree

```
raku --target=ast -e 'say [*] 1..10'
```

Abstract  
Syntax Tree  
=

Your code,  
but as a tree

```
raku --target=ast -e 'say [*] 1..10'
```

Abstract  
Syntax Tree  
=

Your code, ...  
but as a tree

Maybe this will help  
me understand how  
the compiler parsed  
what I wrote!

# raku --target=ast -e 'say [\*] 1..10'

```
- QAST::CompUnit :W<?> :UNIT<?> :CAN_LOWER_TOPIC<?>
[pre_deserialize]
- QAST::Stmt
- QAST::Stmt
- QAST::Op(loadbytecode)
- QAST::VM
  [moar]
    - QAST::SVal(ModuleLoader.moarvm)
  [jvm]
    - QAST::SVal(ModuleLoader.class)
  [js]
    - QAST::SVal(ModuleLoader)
- QAST::Op(callmethod load_module)
- QAST::Op(gethllsym)
- QAST::SVal(np)
- QAST::SVal(ModuleLoader)
- QAST::SVal(Perl6::ModuleLoader)
- QAST::Op(forceouterctx)
- QAST::BVal(2)
- QAST::Op(callmethod load_setting)
- QAST::Op(getcurhllsym)
- QAST::SVal(ModuleLoader)
- QAST::SVal(CORE.d)
[post_deserialize]
- QAST::Stmts
- QAST::Op(bind)
- QAST::Var(attribute $!do)
- QAST::WVal(Block)
- QAST::WVal(Code)
- QAST::BVal(1)
- QAST::Op(bindcurhllsym)
- QAST::SVal(GLOBAL)
- QAST::WVal(GLOBAL)
[load]
- QAST::Op(call)
- QAST::BVal(2)
[children]
- QAST::Block(:name(<unit-outer>) :cuid(2) :in_stmt_mod?> say [*] 1..10
- QAST::Var(local __args__ :decl(param))
- QAST::Stmts say [*] 1..10
- QAST::Op(call)
- QAST::Block(:name(<unit>) :cuid(1) :blocktype(declaration_static))
:IN_DECL<mainline>
- QAST::Stmts say [*] 1..10
- QAST::Var(lexical ${_} :decl(contvar))
- QAST::Var(lexical ${!} :decl(contvar))
- QAST::Var(lexical ${/} :decl(contvar))
- QAST::Var(lexical ${_} :decl(contvar))
- QAST::Var(lexical GLOBALish :decl(static))
- QAST::Var(lexical EXPORT :decl(static))
- QAST::Var(lexical ${?PACKAGE} :decl(static))
- QAST::Var(lexical ::PACKAGE :decl(static))
- QAST::Var(lexical ${=finish} :decl(static))
- QAST::Var(lexical ${=pod} :decl(static))
  [value]
-
```

```
- QAST::Var(lexical !UNIT_MARKER :decl(static))
- QAST::Stmts
- QAST::Op(bind)
- QAST::Var(local ctxsave :decl(var))
- QAST::Var(contextual ${*CTXSAVE})
- QAST::Op(unless)
- QAST::Op(isnull)
- QAST::Var(local ctxsave)
- QAST::Op(if)
- QAST::Op(can)
- QAST::Var(local ctxsave)
- QAST::SVal(ctxsave)
- QAST::Op(callmethod ctxsave)
- QAST::Var(local ctxsave)
- QAST::Stmts
- QAST::WVal(Array)
- QAST::Stmts <sunk> say [*] 1..10
- QAST::Stmt <sunk final> say [*] 1..10
- QAST::Want <sunk>
- QAST::Op(call &say) <sunk> :statement_id<1> say [*] 1..10
- QAST::Op(call) <wanted> [*] 1..10
- QAST::Op(call &METAOP_REDUCE_LEFT) <wanted>
- QAST::Var(lexical &infix:<*>) <wanted>
- QAST::Op(call &infix:<...>) <wanted> ..
- QAST::Want <wanted> 1
- QAST::WVal(Int)
- Ii
- QAST::IVal(1) 1
- QAST::Want <wanted> 10
- QAST::WVal(Int)
- Ii
- QAST::IVal(10) 10
- v
- QAST::Op(p6sink)
- QAST::Op(call &say) <sunk> :statement_id<1> say [*] 1..10
- QAST::Op(call) <wanted> [*] 1..10
- QAST::Op(call &METAOP_REDUCE_LEFT) <wanted>
- QAST::Var(lexical &infix:<*>) <wanted>
- QAST::Op(call &infix:<...>) <wanted> ..
- QAST::Want <wanted> 1
- QAST::WVal(Int)
- Ii
- QAST::IVal(1) 1
- QAST::Want <wanted> 10
- QAST::WVal(Int)
- Ii
- QAST::IVal(10) 10
- QAST::WVal(Nil)
```

# raku --target=ast -e 'say [\*] 1..10'

```
- QAST::CompUnit :W<?> :UNIT<?> :CAN_LOWER_TOPIC<?>
[pre_deserialize]
- QAST::Stmt
- QAST::Stmt
- QAST::Op(loadbytecode)
- QAST::VM
  [moar]
    - QAST::SVal(ModuleLoader.moarvm)
  [jvm]
    - QAST::SVal(ModuleLoader.class)
  [js]
    - QAST::SVal(ModuleLoader)
- QAST::Op(callmethod load_module)
- QAST::Op(gethllsym)
- QAST::SVal(npq)
- QAST::SVal(ModuleLoader)
- QAST::SVal(Perl6::ModuleLoader)
- QAST::Op(forceouterctx)
- QAST::BVal(2)
- QAST::Op(callmethod load_setting)
- QAST::Op(getcurhllsym)
- QAST::SVal(ModuleLoader)
- QAST::SVal(CORE.d)
[post_deserialize]
- QAST::Stmts
- QAST::Op(bind)
- QAST::Var(attribute $!do)
- QAST::WVal(Block)
- QAST::WVal(Code)
- QAST::BVal(1)
- QAST::Op(bindcurhllsym)
- QAST::SVal(GLOBAL)
- QAST::WVal(GLOBAL)
[load]
- QAST::Op(call)
- QAST::BVal(2)
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- QAST::Block(:name(<unit-outer>) :cuid(2) :in_stmt_mod?> say [*] 1..10
- QAST::Var(local __args__ :decl(param))
- QAST::Stmts say [*] 1..10
- QAST::Op(call)
- QAST::Block(:name(<unit>) :cuid(1) :blocktype(declaration_static))
:IN_DECL<mainline>
- QAST::Stmts say [*] 1..10
- QAST::Var(lexical $# :decl(contvar))
- QAST::Var(lexical $! :decl(contvar))
- QAST::Var(lexical $/ :decl(contvar))
- QAST::Var(lexical $_ :decl(contvar))
- QAST::Var(lexical GLOBALish :decl(static))
- QAST::Var(lexical EXPORT :decl(static))
- QAST::Var(lexical $?PACKAGE :decl(static))
- QAST::Var(lexical ::PACKAGE :decl(static))
- QAST::Var(lexical $=finish :decl(static))
- QAST::Var(lexical $=pod :decl(static))
  [value]
- QAST::Var(lexical !UNIT_MARKER :decl(static))
- QAST::Stmts
- QAST::Op(bind)
- QAST::Var(local ctxsave :decl(var))
- QAST::Var(contextual $*CTXSAVE)
- QAST::Op(unless)
- QAST::Op(isnull)
- QAST::Var(local ctxsave)
- QAST::Op(if)
- QAST::Op(can)
- QAST::Var(local ctxsave)
- QAST::SVal(ctxsave)
- QAST::Op(callmethod ctxsave)
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- QAST::WVal(Array)
- QAST::Stmts <sunk> say [*] 1..10
- QAST::Stmt <sunk final> say [*] 1..10
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- QAST::Op(call &say) <sunk> :statement_id<1> say [*] 1..10
- QAST::Op(call) <wanted> [*] 1..10
- QAST::Op(call &METAOP_REDUCE_LEFT) <wanted>
- QAST::Var(lexical &infix:<*>) <wanted>
- QAST::Op(call &infix:<...>) <wanted> ...
- QAST::Want <wanted> 1
- QAST::WVal(Int)
- Ii
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- QAST::Want <wanted> 10
- QAST::WVal(Int)
- Ii
- QAST::IVal(10) 10
- v
- QAST::Op(p6sink)
- QAST::Op(call &say) <sunk> :statement_id<1> say [*] 1..10
- QAST::Op(call) <wanted> [*] 1..10
- QAST::Op(call &METAOP_REDUCE_LEFT) <wanted>
- QAST::Var(lexical &infix:<*>) <wanted>
- QAST::Op(call &infix:<...>) <wanted> ...
- QAST::Want <wanted> 1
- QAST::WVal(Int)
- Ii
- QAST::IVal(1) 1
- QAST::Want <wanted> 10
- QAST::WVal(Int)
- Ii
- QAST::IVal(10) 10
- QAST::WVal(Nil)
```

Well. I ain't  
doing that  
again...

# This is QAST

And it's actually a fairly alright representation of a Raku program...

...if your primary interest is compiling it into bytecode

# Raku Program

Some **magical**  
accessible thing

Rakudo Compiler  
+  
MoarVM

# Program runs

# Raku Program

Some **magical**  
open thing

Rakudo Compiler  
+  
MoarVM

Program runs

**Rakudo knows Raku *really* well**

**But it's largely a walled garden**  
**(and if you break in, the compiler team aren't**  
**responsible for the consequences)**

**You give it Raku source code, have it**  
**run...and that's about it**

# On the rakuast branch...

```
RAKUDO_RAKUAST=1 \
raku --target=ast -e 'say [*] 1..10'
```

```
CompUnit
  StatementList
    Statement::Expression
      Call::Name
        Name (say)
      ArgList
        Term::Reduce
          Infix (*)
        ArgList
          ApplyInfix
            IntLiteral (1)
            Infix (..)
            IntLiteral (10)
```

# On the rakuast branch...

```
RAKUDO_RAKUAST=1 \
raku --target=ast -e 'say [*] 1..10'
```

These are RakuAST nodes

```
CompUnit
  StatementList
    Statement::Expression
      Call::Name
        Name (say)
      ArgList
        Term::Reduce
          Infix (*)
        ArgList
          ApplyInfix
            IntLiteral (1)
            Infix (..)
            IntLiteral (10)
```

# On the rakuast branch...

```
RAKUDO_RAKUAST=1 \
raku --target=ast -e 'say [*] 1..10'
```

Names match  
RakuAST class  
names

```
RakuAST::CompUnit
RakuAST::StatementList
RakuAST::Statement::Expression
RakuAST::Call::Name
RakuAST::Name (say)
RakuAST::ArgList
RakuAST::Term::Reduce
RakuAST::Infix (*)
RakuAST::ArgList
RakuAST::ApplyInfix
RakuAST::IntLiteral (1)
RakuAST::Infix (..)
RakuAST::IntLiteral (10)
```

**RakuAST is a proposed  
addition to the Raku language**

**So unlike QAST, it'll also be a  
supported feature with a stable API**

# Synthetic ASTs

RakuAST can be constructed and EVAL'd - a faster and safer option for modules that generate code

```
say EVAL RakuAST::IntLiteral.new(42);
```

# The Rakudo compiler itself will construct RakuAST

Setting `RAKUDO_RAKUAST=1` uses a  
new compiler frontend that  
constructs RakuAST, not QAST

Still a work in progress; passes  
333 spectest files in full (25%)

# The Rakudo compiler itself will construct RakuAST

See

Many spectests files make incidental use of language features, or test interactions of features, so this is an significant underestimate of how much of the language is covered by RakuAST

Rakudo 21 uses a different AST than QAST

Still a work in progress; passes 333 spectest files in full (25%)

# Far neater actions

Rakudo today parses using a Raku grammar and the action methods build up a QAST tree

```
method statement_prefix:sym<gather>($/) {
    my $past := unwanted($<blorst>.ast, 'gather');
    $past.ann('past_block').push(QAST::WVal.new(
        :value($*W.find_single_symbol('Nil'))
    ));
    make QAST::Op.new( :op('call'), :name('&GATHER'), $past );
}
```

# Far neater actions

The RakuAST-based frontend  
instead has the simpler job of  
constructing RakuAST

```
method statement_prefix:sym<gather>($/) {
    self.attach: $/,
    self.r('StatementPrefix', 'Gather').new($<biorst>.ast);
}
```

**(Likely) far shorter actions**

**11,461 lines on master**

**2,300 lines on rakuast**

**(it's incomplete, but easily > 50% of what is needed)**

# **Not just smaller, but simpler**

**In various places, Rakudo builds QAST trees, then later has to figure out what Raku constructs they originated from**

**Sink context handling is an especially painful example**

# A base for new features

A standardized AST, used by the compiler itself, is a prerequisite for a number of long-promised features

# Macros

A macro is like a sub, but called at compile time and passed the ASTs of the arguments

Current macros are marked as experimental and *very* limited, as the AST arguments are opaque

# Macros with RakuAST

The AST arguments will be RakuAST

Standardized part of the language,  
so they can be traversed, analyzed,  
manipulated, etc.

A great deal more useful

# **Slangs**

**Extend the Raku language syntax by  
providing extra grammar rules**

**But what about the semantics?  
No good answers today.**

# Slangs with RakuAST

The semantics can be provided by  
producing RakuAST nodes

Since the compiler works in terms of  
those anyway, the pieces should all  
just fit neatly together

# Custom compiler passes

Modules could provide extra compiler passes that perform analysis on the full RakuAST of the scope they are imported into

Linters

Type checkers

Domain-specific analyses

# Proposed feature summary

(Very much subject to refinement)

	Macro	Slang	Compiler Pass
<b>Phase</b>	BEGIN	BEGIN	CHECK
<b>Where it can be implemented</b>	Current file <i>or</i> Module	Module	Module
<b>Scope</b>	Lexical	Lexical	Lexical
<b>Syntax changes</b>	Operators and terms only	Anything (I'm already scared)	N/A
<b>Semantic changes</b>	To AST arguments only	To anything in the scope it is used	To anything in the scope it is used
<b>Planned for language version</b>	E or F	F (Needs grammar standardization)	E

A glimpse into the  
future

At a conference a year ago, I  
was complaining about my  
**ECMA262Regex** module

Translates JavaScript regexes  
into Raku regexes

(Motivation: JavaScript regexes show up in  
standards, such as JSON schemas)

# Parse with a Raku grammar 😊

```
token quantifier {  
    <quantifier-prefix> '?'?  
}  
token quantifier-prefix {  
    | '+'  
    | '*'  
    | '?'  
    | '{' <decimal-digits> [ ',' <decimal-digits>? ]? '}'  
}
```

# Smash together strings 😊

```
method quantifier-prefix($/) {
    if not $/.Str.starts-with('{') {
        make ~$/;
    } else {
        # {n}
        if not $/.Str.contains(',') {
            make ' ** ' ~ ~$<decimal-digits>;
        } else {
            if $<decimal-digits>.elems == 1 {
                make ' ** ' ~
                    $<decimal-digits>[0].Str ~ '...* ';
            } else {
                make ' ** ' ~
                    $<decimal-digits>.map({ ~$_ }).join('..');
            }
        }
    }
}
```

This year, there's enough of  
RakuAST implemented to  
rework the module! \*

\* In a branch, of course. Also, all that follows  
uses the `rakuast` branch of Rakudo.

# Challenge 1:

## Just enough for simple literals

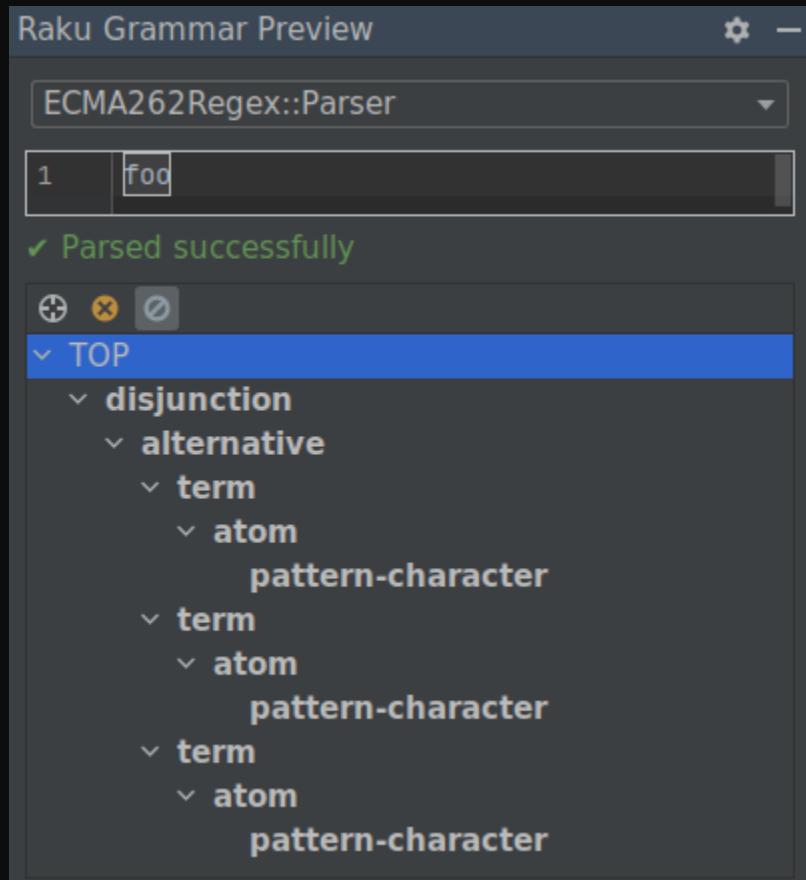
```
"tasty food" ~~ ECMA262Regex.compile("foo")
```

We need to rewrite some  
action methods...

...but how to know which?

# Look at the parse tree!

## (In Comma or use Grammar::Tracer)



```
token TOP {
    <disjunction>
}

token disjunction {
    <alternative>* % '||'
}

token alternative {
    <term>*
}

token term {
    <!before $>
    [
        | <assertion>
        | <atom> <quantifier>?
    ]
}

token atom {
    | <pattern-character>
    # ...other stuff we'll do later
}

token pattern-character {
    <-[$\\.*+?()[]{}|]>
}
```

```
token TOP {
    <disjunction>
}

token disjunction {
    <alternative>* % '||'
}

token alternative {
    <term>*
}

token term {
    <!before $>
    [
        | <assertion>
        | <atom> <quantifier>?
    ]
}

token atom {
    | <pattern-character>
    # ...other stuff we'll do later
}

token pattern-character {
    <-[$\\.*+?()[]{}|]>
}
```

```
token TOP {  
    <disjunction>  
}  
token disjunction {  
    <alternative>* % '||'  
}  
token alternative {  
    <term>*  
}  
token term {  
    <!before $>  
    [  
        | <assertion>  
        | <atom> <quantifier>?  
    ]  
}  
token atom {  
    | <pattern-character>  
    # ...other stuff we'll do later  
}  
token pattern-character {  
    <-[$\\.*+?()[]{}|]>  
}
```

Alternation (| |)

Concatenation

Literals

We need to know which  
RakuAST nodes to use...

...but how to find which?

```
$ RAKUDO_RAKUAST=1 raku --target=ast -e '/ab||cd/'
```

```
$ RAKUDO_RAKUAST=1 raku --target=ast -e '/ab||cd/'  
CompUnit  
  StatementList  
    Statement::Expression  
      QuotedRegex  
        Regex::SequentialAlternation  
          Regex::Sequence  
            Regex::Literal (a)  
            Regex::Literal (b)  
          Regex::Sequence  
            Regex::Literal (c)  
            Regex::Literal (d)
```

```
$ RAKUDO_RAKUAST=1 raku --target=ast -e '/ab||cd/'
```

CompUnit

StatementList

Statement::Expression

QuotedRegex

Regex::SequentialAlternation  
  Sequence

```
method TOP($/) {
    make RakuAST::QuotedRegex.new(body => $<disjunction>.made);
}
```

Regex::Sequence

Regex::Literal (c)

Regex::Literal (d)

```
$ RAKUDO_RAKUAST=1 raku --target=ast -e '/ab||cd/'  
CompUnit
```

```
StatementList
```

```
Statement::Expression
```

```
QuotedRegex
```

```
Regex::SequentialAlternation
```

```
RegexSequence
```

```
RegexLiteral (a)
```

```
RegexLiteral (b)
```

```
method disjunction($/) {  
    my @branches = $<alternative>>>.made;  
    make @branches == 1  
        ?? @branches[0]  
        !! RakuAST::Regex::SequentialAlternation.new:  
            |@branches;  
}
```

```
$ RAKUDO_RAKUAST=1 raku --target=ast -e '/ab||cd/'  
CompUnit
```

```
StatementList
```

```
Statement::Expression
```

```
QuotedRegex
```

```
Regex::SequentialAlternation
```

```
Regex::Sequence
```

```
Regex::Literal (a)  
Regex::Literal (b)
```

```
method alternative($/) {  
    my @terms = $<term>>>.made;  
    make @terms == 1  
        ?? @terms[0]  
        !! RakuAST::Regex::Sequence.new(|@terms);  
}
```

```
$ RAKUDO_RAKUAST=1 raku --target=ast -e '/ab||cd/'
```

CompUnit

StatementList

Statement::Expression

QuotedRegex

Regex::SequentialAlternation

Regex::Sequence

Regex::Literal (a)

Regex::Literal (b)

```
method pattern-character($/) {
    make RakuAST::Regex::Literal.new(~$/);
}
```

```
$ RAKUDO_RAKUAST=1 raku --target=ast -e '/ab||cd/'  
CompUnit
```

```
StatementList
```

```
Statement::Expression
```

```
QuotedRegex
```

```
Regex::SequentialAlt
```

```
Regex::Sequence
```

```
Regex::Literal (a)
```

```
Regex::Literal (b)
```



Phew, no risk  
of injection  
attacks!

```
method pattern-character($/) {  
    make RakuAST::Regex::Literal.new(~$/);  
}
```

```
method term($/) {
    with $<atom> {
        my $atom = $<atom>.made;
        with $<quantifier> {
            !!! "nyi"
        }
        else {
            make $atom;
        }
    } else {
        !!! "nyi"
    }
}

method atom($/) {
    with $<pattern-character> {
        make $<pattern-character>.made;
    }
    else {
        !!! "nyi"
    }
}
```

# Finally, plug it in...

## ...and it works!

```
method as-ast($str) {
    my $regex = ECMA262Regex::Parser.parse: $str,
        actions => ECMA262Regex::ToRakuAST;
    without $regex {
        die 'Regex is not valid!';
    }
    $regex.made
}

method compile($regex) {
    EVAL self.as-ast($regex)
}
```

# Challenge 2:

## Quantifiers

```
say "tasty food" ~~ ECMA262Regex.compile('o+')
「oo」
```

```
say "tasty food" ~~ ECMA262Regex.compile('o{2}')
「oo」
```

```
say "tasty food" ~~ ECMA262Regex.compile('o{1}')
「o」
```

```
say "tasty food" ~~ ECMA262Regex.compile('o{1,3}')
「oo」
```

```
say "tasty food" ~~ ECMA262Regex.compile('o{1,3}?')
「o」
```

# The grammar rules

```
token quantifier {  
    <quantifier-prefix> [${<frugal>='?' }]?  
}  
token quantifier-prefix {  
    | '+'  
    | '*'  
    | '?'  
    | '{'  
    <from=decimal-digits>  
    [ ${<upto>=',' <to=decimal-digits>}? ]?  
    '}'  
}
```

# Find out about RakuAST

```
$ RAKUDO_RAKUAST=1 raku --target=ast -e '/o+|a**3..5/'  
CompUnit  
  StatementList  
    Statement::Expression  
      QuotedRegex  
        Regex::Alternation  
          Regex::QuantifiedAtom  
            Regex::Literal (o)  
            Regex::Quantifier::OneOrMore  
          Regex::QuantifiedAtom  
            Regex::Literal (a)  
            Regex::Quantifier::Range
```

# Create quantifier AST

```
method quantifier($/) {
    my $backtrack = $<frugal>
        ?? RakuAST::Regex::Backtrack::Frugal
        !! RakuAST::Regex::Backtrack::Greedy;
    given $<quantifier-prefix> {
        when .<from> && .<upto> {
            make RakuAST::Regex::Quantifier::Range.new:
                :min(+.<from>), :max(+.<to> // Int), :$backtrack;
        }
        when .<from> {
            make RakuAST::Regex::Quantifier::Range.new:
                :min(+.<from>), :max(+.<from>), :$backtrack;
        }
        when '+' {
            make RakuAST::Regex::Quantifier::OneOrMore.new: :$backtrack;
        }
        ...
    }
}
```

# Apply it to the atom... ...and it works!

```
method term($/) {
    with $<atom> {
        my $atom = $<atom>.made;
        with $<quantifier> {
            make RakuAST::Regex::QuantifiedAtom.new:
                :$atom, :quantifier(.made);
        }
        else {
            make $atom;
        }
    }
    else {
        !!! "nyi"
    }
}
```

I did a bunch more

It's pretty mechanical

See `rakuast` branch of the  
module if curious

One more glimpse  
into the future

# A custom compiler pass

**Simple example: add a CHECK-time compiler pass that looks for spelling mistakes in routine and package names**

**Disclaimer:** the API you're about to see for adding compiler passes is provisional and almost certainly will change.

# Example usage

```
use CodePolicy::SpellCheckedNames;

sub this-is-fine() {}
sub this-is-wierd() {}
sub spelink-is-hard() {}

class EnglishIsJustOdd {}
class INeedADikshunary {}
```

# Some spell-checking bits

```
my %dict := set '/usr/share/dict/words'.IO.lines.map(*.lc);

sub check-kebab-case(Str $name, %wrong) {
    for $name.split('-') -> $word {
        unless %dict{lc $word} {
            %wrong{$word}++;
        }
    }
}

sub check-camel-case(Str $name, %wrong) {
    for $name.split(/<?:Lu>/, :skip-empty) -> $word {
        unless %dict{lc $word} {
            %wrong{$word}++;
        }
    }
}
```

# An exception type

```
my class X::MisSpelled is X::Comp {
    has @.words;
    method message() {
        "Program has misspelled words in names:\n" ~
        @!words.join("\n").indent(4)
    }
}
```

# Check a single node

```
sub spell-check(RakuAST::Node $node, %wrong) {
    given $node {
        when RakuAST::Routine {
            with .name -> $name {
                check-kebab-case($name.canonicalize, %wrong);
            }
        }
        when RakuAST::Package {
            with .name -> $name {
                check-camel-case($name.canonicalize, %wrong);
            }
        }
    }
}
```

# The compiler pass itself

```
sub EXPORT-POST-CHECK-PASS(RakuAST::CompUnit $compunit,
                           RakuAST::Resolver $resolver) {
    my %wrong;
    $compunit.visit: -> $node {
        spell-check($node, %wrong);
        True # visit children
    }
    if %wrong {
        $resolver.add-worry: X::MisSpelled.new:
            words => %wrong.keys;
    }
}
```

# And the result

```
$ RAKUDO_RAKUAST=1 raku -Ilib example.raku
```

Potential difficulties:

Program has misspelled words in names:

spelink

wierd

Dikshunary

# A final thought

RakuAST represents a  
change in the  
relationship  
between Raku compiler and  
Raku developer

# Thank you!

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